

Talking MATH AND ME
Talking READING AND ME
for the Apple IIGS

The new **Talking** versions of *Math and Me* and *Reading and Me* feature a pleasant, natural-sounding voice in addition to the colorful graphics, animation, and music. The clear pronunciation of numbers, letters, and words involves yet another of the child's senses in the learning process. The student learns faster by associating the correct sounds with the written words and number symbols on the screen. Vocal positive reinforcement personalizes the child's computer learning experience.

To adjust the volume, enter the Control Panel by pressing , <Ctrl>, and <Esc> at the same time.

Requirements:

- ROM Version 01 is required to run *Talking* programs. The version number will be displayed at the bottom of the first screen ~~and appears after you enter the program.~~ (Your Apple dealer can provide a free ROM upgrade.)
- If you have only 512K, the RAM disk size must be set to 0. (This is the factory setting.)

Printing a Certificate

If you are using an Imagerwriter I or II, follow the directions below to print a graphic certificate.

- After completing at least one learning game, press <Esc> to return to the Main screen. Press Open Apple Q to Quit.
- Select Print.

If you are not using an Imagerwriter I or II, you must indicate which printer you are using. See instructions on the reverse side.

(Disregard the information about printer setup in Appendix A.)

Selecting a Printer (*Math and Me*)

- Boot the *Math and Me* program disk.
- From the Main screen, press **Open Apple Q** to Quit.
- Select **Enter pathname of next program**. Press <Return>.
- Type **/MATHANDME/CHOOSE.PRINTER** <Return>.
- Select a printer and click **OK** or press <Return>. Your choice will be saved on the program disk.
- Select **Reboot the machine**. Press <Return>.

Selecting a Printer (*Reading and Me*)

- Boot the *Reading and Me* program disk.
- From the Main screen, press **Open Apple Q** to Quit.
- Select **Enter pathname of next program**. Press <Return>.
- Type **/PROGRAM.DISK/CHOOSE.PRINTER** <Return>.
- Select a printer and click **OK** or press <Return>. Your choice will be saved on the program disk.
- Select **Reboot the machine**. Press <Return>.

Talking **MATH AND ME** was written by C.K. Haun.

Talking **READING AND ME** was written by Louis X. Savain.

Both programs are based on GSFORTH

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